

LIBOBFUSCATE v2.00 REFERENCE MANUAL

Advanced file & text locking made easy, safe and free

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to embedded@embeddedsw.net – *Skype "embeddedsw.company"*

LIBOBFUSCATE HOMEPAGE

Derived projects: [OPENPUFF](#) [MULTIOBFUSCATOR](#)



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 **LEGAL REMARKS**

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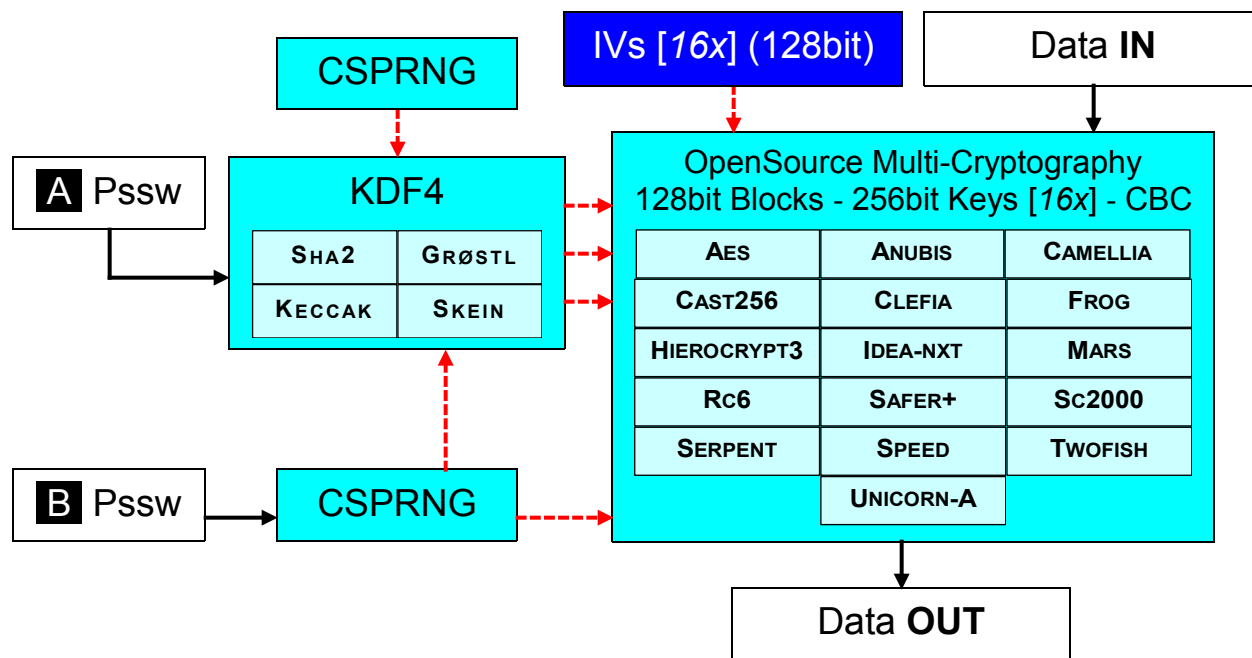
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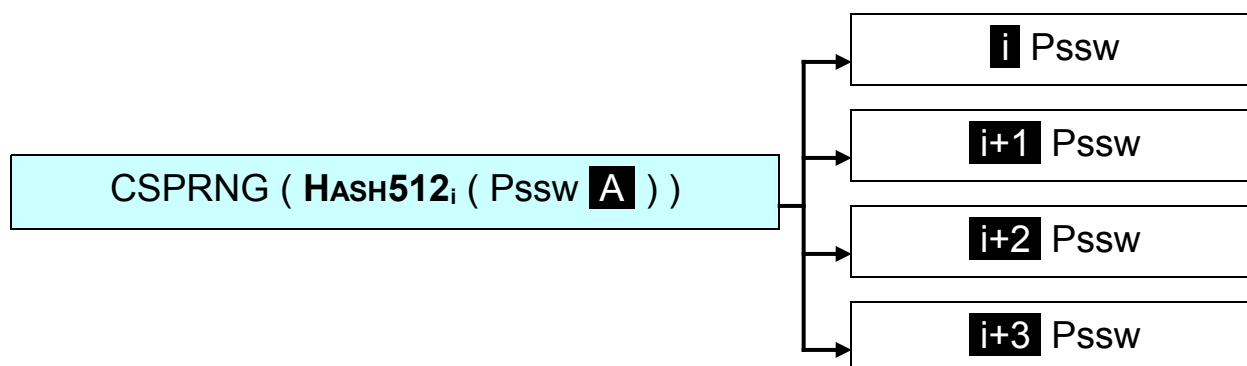
 PROGRAM ARCHITECTURE

libObfuscate implements multi-cryptography (an advanced kind of [PROBABILISTIC ENCRYPTION](#)) joining 16 open-source block-based modern cryptography algorithms, chosen among [AES-PROCESS](#), [NESSIE-PROCESS](#) and [CRYPTREC-PROCESS](#). Cypher-Block-Chaining (CBC) wraps these block-based algorithms, letting them to behave as stream-based algorithms.



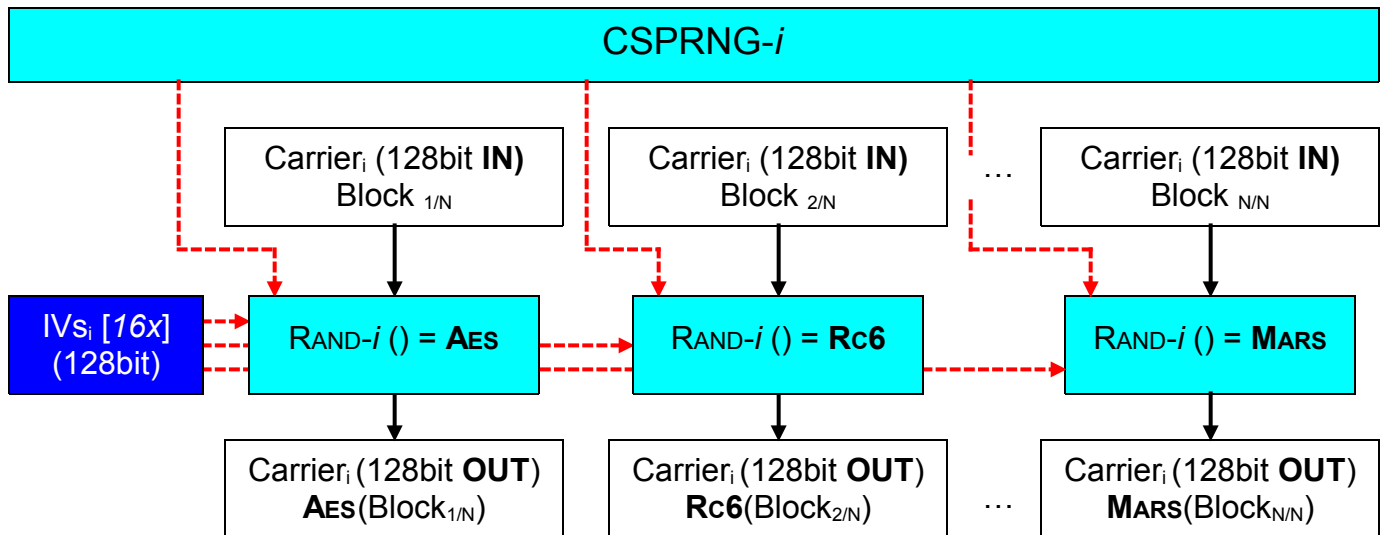
Multi-cryptography setup is a 4 step process

- a random initialization vector array (16 x 128bit) is associated to each carrier
- a pseudo random engine (CSPrNG) is seeded using password (**B**)
- password (**A**) is extended (**KDF4**) using 4 open-source modern 512bit hashing algorithms, taken from [SHA2](#) and [SHA3](#). Each hash generates four 256bit keys
 - $Pssw (1) | (2) | (3) | (4) = Rand (Sha2 (Pssw (A)))$
 - $Pssw (5) | (6) | (7) | (8) = Rand (Grøstl (Pssw (A)))$
 - $Pssw (9) | (10) | (11) | (12) = Rand (Keccak (Pssw (A)))$
 - $Pssw (13) | (14) | (15) | (16) = Rand (Skein (Pssw (A)))$
- resulting key array (16 x 256bit) is associated to each cipher using the CSPrNG

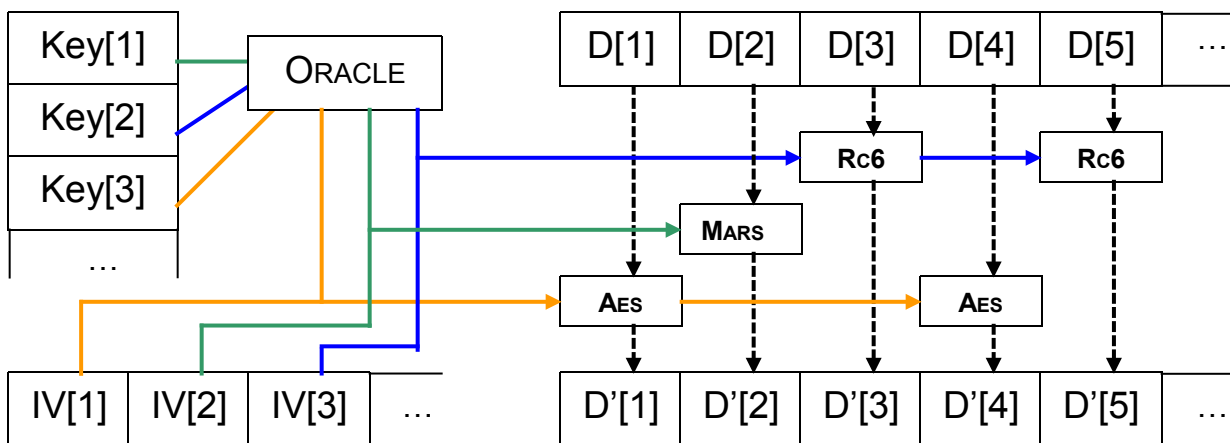


Cryptography is a multi step process

- each data gets a global setup
 $Setup = \{ \{ IV \}, CSPRNG, \{ Key \} \}$
- each cipher gets an independent setup
 $Cipher_j = \{ IV_j, Key_j \}$
- each data block is processed with a different cipher, selected using the CSPRNG
 $CryptedBlock_k = r \leftarrow Rand-i (); Cipher_r (IV_r, Key_r, Block_k)$



- cryptography setup and CSPRNG setup get two independent passwords
- each implemented cipher gets a different IV and key
- CSPRNG behaves like an **ORACLE** that feeds the cryptography engine during all his choices (which key has to be associated to which cipher, which cipher has to be applied to which data block, ...)



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